Lindenwood Nature Preserve Hiking Trails



Trillium Trail

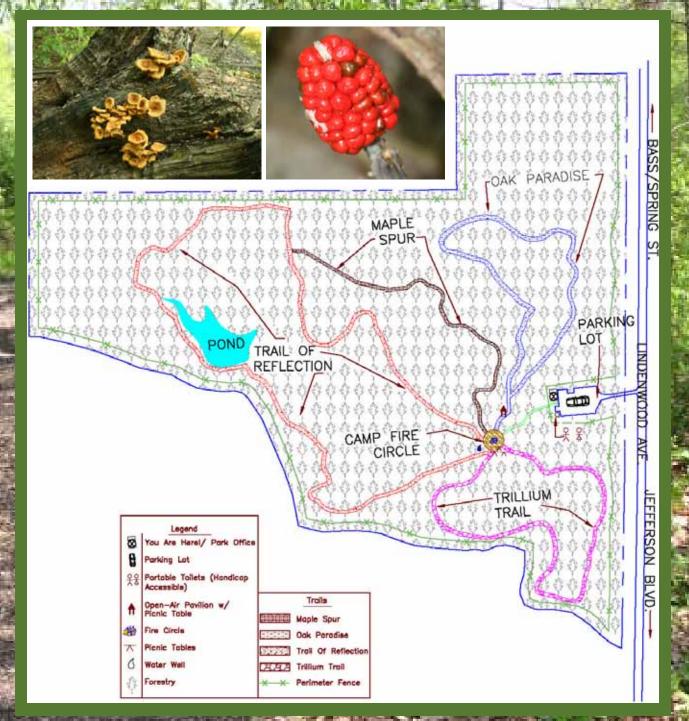
Length: 1/2 mile

The Trillium Trail is named for one of the many beautiful wildflowers that adorn the path during the spring and summer months. Look for Wild Geranium, Wild Ginger, Bloodroot, Spring Beauty, Jack-in-the-Pulpit and three varieties of Trillium.

Oak Paradise Trail

Length: 3/4 mile
Winding through a
grove of oak trees,
this trail provides a
deep woods experience and features a
footbridge constructed by a group of Boy
Scouts working to
achieve Eagle Scout
honors.





Trail of Reflection

Length: 1 mile

The Trail of Reflection is the longest and most used trail in the preserve. Featuring boardwalks and crushed limestone gravel, the eastern-most portion of this trail is wheelchair and stroller accessible for 1/2 mile from the trailhead to the pond. This area is a wonderful place to relax and soak up the sights and sounds of nature. Beyond the pond, you have the option of continuing along the Trail fo Reflection or veering off onto the Maple Spur to return to the fire circle.



Maple Spur Trail

Length: 1/4 mile

This short trail leads into or veers off of the Trail of Reflection (depending on your direction.) It winds through a small maple grove.

Lindenwood Nature Preserve

Hours

Open daily, dawn til dusk

Park Rules

Lindenwood is a state-designated Nature Preserve that protects Fort Wayne's natural woodland habitat in an indisturbed manner. Please abide by these simple rules when visiting the Preserve:

- 1. No collecting of plants, animals, leaves, feathers, mushrooms, rocks, nuts, etc.
- 2. Remain on the marked trails when exploring the Preserve.
- 3. No littering. Please carry out what you carry in.
- 4. No hunting or fishing.
- 5. No pets.
- 6. No bikes or motorized vehicles inside the preserve.
- 7. No campfires without the permission and supervision of Preserve staff.



Lindenwood Nature Preserve 600 Lindenwood Ave, Fort Wayne, IN (260) 427-6740

Fort Wayne Parks & Recreation (260) 427-6000 www.fortwayneparks.org

